ZORA MÖLLER (ANARCHIST SABOTEUR)

APTITUDES

	COG	C00	INT	REF	SAV	SOM	WIL
Base	15	20	15	20	15	15	10
Morph Bonus		10		5	5	5	5
Modifiers				10			
Total	15	30	15	35	20	20	15

							ST	ATS
мох	TT	LUC	IR	WT	DUR	DR	INIT	SPD
3	6	30	60	9	45	68	100	1

SKILLS

			MORPH		
	APT	BASE	BONUS	MODIFIERS	
Climbing	SOM	50	5	30	85
Deception	SAV	45	5		50
Demolitions	COG	60			60
Disguise	INT	35			35
Fray	REF	70	5	10	85
Free Fall	REF	30	5	10	45
Freerunning	SOM	50	5		55
Hardware: Electronics	COG	35			35
Impersonation	SAV	40	5		45
Infiltration	C00	70	10	20	100
Interests: Anarchist Saboteur Cells	COG	60			60
Interests: Hypercorps	COG	60			60
Interests: Hypercorp Politics	COG	55			55
Interests: Inner System Social Issues	COG	55			55
Interests: Scum Black Markets	COG	40			40
Interfacing	COG	25			25
Kinesics	SAV	35	5		40
Kinetic Weapons	C00	50	10		60
Language: English	INT	65			65
Language: Native German	INT	85			85
Palming	C00	50	10		60
Perception	INT	35		20	55
Persuasion	SAV	25	5		30
Pilot: Aircraft	REF	40	5	10	55
Profession: Security Procedures	COG	55			55
Research	COG	50			50
Unarmed Combat	SOM	55	5		60

Zora is best described as a saboteur.

She spends much of her time infiltrat-

ing hypercorp society, organizing dis-

sent and engaging in direct action

intended to expose or hinder authori-

tarian social practices. Zora considers

herself a libertarian socialist, but is not

content to spend her time in autonomist

habitats. She feels a responsibility to

bring about the downfall of repressive

capitalist structures. She was recruited

into Firewall several years ago, when

an operation to expose a gerontocrat's

Background: Original Space Colonist Faction: Anarchist Sex: Female Gender Identity: Female

Ghost Morph

Ghost morphs are designed for stealth and combat infiltration. Their genetic profile encourages speed, agility and reflexes, and their minds are modified for patience and problem-solving.

corruption unveiled that her target was actually infected by the TITANs-spread exsurgent virus. She's onboard the Scum barge in order to acquire supplies for her cell's next mission.

Roleplaying Tips: Zora is a serious and determined radical, with a keen sense of fairness, justice and social responsibility. She doesn't tolerate people who abuse their authority very well. She can be a bit dry and humorless at times, especially when politics or social inequalities are in the way.

 REP
 60

 c-rep:
 40

 g-rep:
 30

 i-rep:
 20

i-rep: 20 EQUIPMENT

Armor: Smart Skin Armor [3/2] ■ Primary Weapon: Medium Kinetic Railgun Pistol (SA/BF/FA, AP –5, DV 2d10 + 4, ammo 12) with 100 shots regular ammo ■ Starting Credit: 4,000 ■ Implants: Basic BioMods, Basic Mesh Inserts, Cortical Stack, Adrenal Boost (+10 REF, can ignore 1 wound when activated), Chameleon Skin (+20 Infiltration), Enhanced Vision (+20 to visual Perception Tests), Grip Pads (+30 Climbing) ■ Gear: None ■

"The corps don't listen to reason and they're immune to public pressure.

The only way to get them to listen is to make it worth their while—by raising the costs of business as usual if they don't."

GHOST

Ghosts are partially designed for combat applications, but their primary focus is stealth and infiltration. Their genetic profile encourages speed, agility, and reflexes, and their minds are modified for patience and problem-solving.

Implants: Basic Biomods, Basic Mesh Inserts, Chameleon Skin, Cortical Stack, Adrenal Boost, Enhanced Vision, Grip Pads

Movement Rate: 4/20 Aptitude Maximum: 30 Durability: 45 Wound Threshold: 9 Advantages:

+10 COO, +5 REF, +5 SOM, +5 WIL, +5 to one aptitude of the player's choice CP Cost: 70 Credit Cost: Expensive (minimum 40,000)

Violet Perdido: There's a trick with chameleon skin where you can shift to translucent. It's great for grossing people out. Ruqinzhe: Last time I tried to get a ghost, I got a lesson in how less reputable skin joints try to screw you. I reserved in advance, paid up front, and went with a shady body bank to keep my profile low. After sleeving what I thought was a ghost, I had a nasty shock when I was jumped by some punks and the morph didn't perform as expected. I had a genesplicer I know run some scans, turns out I had been given a splicer with some aftermarket mods. I took it back to the clinic, where the customer service AI politely told me to fuck off. Turns out that my muse had dropped the ball and contractually I'd agreed to a morph with certain parameters; the one they'd given me met those parameters (barely), and they called this special package a "ghost." It apologized for any confusion but would not offer a refund. Fucking Extropian contracts.

